

2019 Butterfield Trail District Fall Cub Adventure

Games With a Purpose

October 18-20 (Friday-Sunday)

WHAT – Cub Adventure is two nights of camping with parents, leaders, and other Scouts. It offers opportunities for camping, exploring, fellowship, learning, shooting sports, and lots of fun!

WHERE – Our Cub Adventure Campout will be at Rogers Scout Reservation in Lone, Arkansas. Campsites will be assigned and announced the week before camp. There will be NO camping at Cub World.

ARRIVAL – If you are camping Friday night, plan to arrive between **5:00 and 9:00 pm**. A check-in station will be set up at the lodge. Please stop and give the attendant the following information:

1. Pack Number
2. Name of all registered Scouts and siblings in vehicle
3. Name of responsible adult and total number of vehicle occupants
4. Provide health forms for all registered participants

You will be given your campsite assignment, a map of camp and sites, a schedule for Saturday, and a list of Camp Rules.

You will also be given a dash pass with your Pack Number on it, this must stay in your windshield for the remainder of camp and be turned in on Sunday at the Trading Post upon receiving your camp patches. **All motorized vehicles must be parked in designated parking areas. 1. Along the parade field (do not block any entrances to the field) these spots are first come first serve. 2. Parking Lot located behind bath houses. 3. Overflow parking across from lodge.**

NO PARKING IN CAMPSITES OR ALONG THE ROADS! This is to allow passage for emergency vehicles!

Friday Night- After you are finished setting up camp and parking your vehicles, feel free to explore camp! This is a good time to enjoy the company of your fellow Scouts, meet new Scouts from other units, and get to know RSR a little better. There will be gathering activities, games, songs, skits, and other fun stuff available at the mess hall and parade field until 9pm. At this time, all scouts should return to camp to begin winding down for lights out at 10pm. We need plenty of rest for the fun day ahead!

LEADER MEETING (CRACKER BARREL) – Leader Orientation

- Friday Evening @ 9:00 pm
- At the Mess Hall
- **All Units must have at least one representative for their Pack to attend this meeting.**
- **Any BSA Scout Volunteers will need to attend to be checked in for service hours and receive assignment.**
- Unit rep will need to provide total number of participants currently at camp
- Important information regarding Saturday schedule of activities and camp rules will be given. The unit rep is responsible for making sure this info is relayed to and understood by all members of their unit.
- At this time you will be given Backpacks for each registered participant. Please make plans to label each with the Scouts name before passing them out.

SATURDAY

Wake up is 7am Please be Courteous of other Scouts! No out loud talking or running around camp before 7

Late Arrivals A Check-In table will be set up in the Mess Hall for anyone arriving Saturday morning. Please plan to arrive and Check in before 8am. You will need to give the same information as listed above, receive your dash pass, and leave your vehicle in a parking area until activities begin. You may drive to camp and unload your gear while camp is empty.

Opening Flag Ceremony 8:15 Any units that would like to volunteer to conduct the Flag Ceremony, please advise your unit rep to inform the Camp Director at Cracker Barrel on Friday night.

Activities 8:30-12

Lunch 12-1

Activities 1-5 Cubs will rotate through activity stations and shooting sports. Throughout the day, they will be playing lots of games and learning skills like teamwork, personal fitness, good nutrition, and good sportsmanship. By participating in all the station activities, the Cubs will complete the following Adventures:

- **Lions- Fun on the Run**
- **Tigers- Games Tigers Play**
- **Wolves- Running with the Pack**
- **Bears- Marble Madness**
- **Weblo/AOL- Sports**

Dinner and Fellowship 5-7:30

Closing Campfire 7:30 Located at the Lodge. Bring your chairs and your Scout Spirit! Skits, Songs, and Corny Jokes to top off a day of fun. There will be a list of pre-approved skits and songs available at the mess hall Friday Night, I encourage each unit to participate! You may choose your own and start practicing now but remember to have it approved by the camp director. Awards will be given to Packs for things like most volunteers, cleanest campsite, most participants, and Scout Spirit!

Sunday

Wake Up 7am A Scout is Courteous

Vespers – A scout is reverent. Sunday morning at 8:30 am the interfaith worship service will be held at the Chapel. Bring chairs. All units are encouraged to participate (Duty to God Adventures). Units are welcome to conduct their own faith services if desired.

Checkout AND Departure – Trading Post Beginning 8:30. A Unit Representative should collect all dash passes from participants upon departure and turn them in to the trading post where they will receive all patches for their unit.

A Scout is Clean All units should inspect their campsites for trash and belongings before the last person leaves.

EXTINGUISH ALL CAMPFIRE!!

IMPORTANT REMINDERS:

- BRING MEDICAL/HEALTH HISTORY FORMS FOR ALL SCOUTS
- NO PETS – please DO NOT bring your pets to the campout
- NO smoking or vaping within sight of a Cub Scout- Designated area behind the Caboose-please remove trash
- Keep safety in mind and adhere to Boy Scout guidelines.
- Please review camp etiquette with your boys.
- No open toed shoes/sandals for any campers, including parents.
- No vehicles in campsite areas.
- No generators.
- No alcohol or illegal drugs.
- Report ALL accidents to staff immediately.
- All fires are to be in fire circles. ALWAYS Keep a pail of water and pail of dirt next to fire ring for safety!
- Everyone must ask permission to enter a camp site that is not their own
- Do not cross camp sites except through trails
- No noise or activities after lights out or before wake up
- Use common courtesy at all times
-

DON'T FORGET: Laughs, smiles, and sense of adventure AND....

Tent, poles, and stakes (no rebar)	Bedding	Extra Clothing
Mess Kit	Flashlight & Batteries	Firewood
First Aid Kit	Overnight Gear	Rain Gear
Water Bottle	Sunscreen	Comfortable Shoes
Ground Cloth	Jacket, Sweatshirt	Day Pack
Insect Repellent	Food (pack or individual cooking)	

REGISTRATION

Due to the size of the campout, please register as a Pack, not individually.

REGISTRATION FEES:

Cost is \$15/scout and \$5/sibling. A late fee of \$10 will be applied after October 9th. Each Scout will get a patch. Any Adventures belt loops and shooting sports patches earned will be the Pack’s responsibility to purchase and award to the Cubs, they will not be provided at camp.

QUESTIONS?

If you have any questions or would like to help in any way, please contact:

Monica Gregory- (479)-652-9413 TagAngel3@yahoo.com

Camp Inspection Scoring Sheet

(yes) +1 (no) -1 Health forms on participants

Scoring: 1 = not compliant, 2 = attempted, 3 = met requirements, 4 = exceeding requirements

1	2	3	4	4 being the best score
()	()	()	()	First Aid kit readily available
()	()	()	()	Medical forms available and trip plan
()	()	()	()	Tents erected properly, neatly, and orderly
()	()	()	()	Cooking areas are well established, organized, and well-marked
()	()	()	()	Campfires are in established fire rings or fire pits
()	()	()	()	Required water buckets by the fire
()	()	()	()	Tents required distance from any fire (10 ft)
()	()	()	()	Pack and United States flags properly displayed
()	()	()	()	Campsite clean and in order
()	()	()	()	No motorized vehicles in camp
()	()	()	()	No tripping hazards
()	()	()	()	Proper disposal of garbage
()	()	()	()	Recycling station setup
()	()	()	()	Overall appearance of campsite

_____ _____ _____ _____ = _____ Total Points

Total Points _____ + Volunteer Ratio _____ = _____